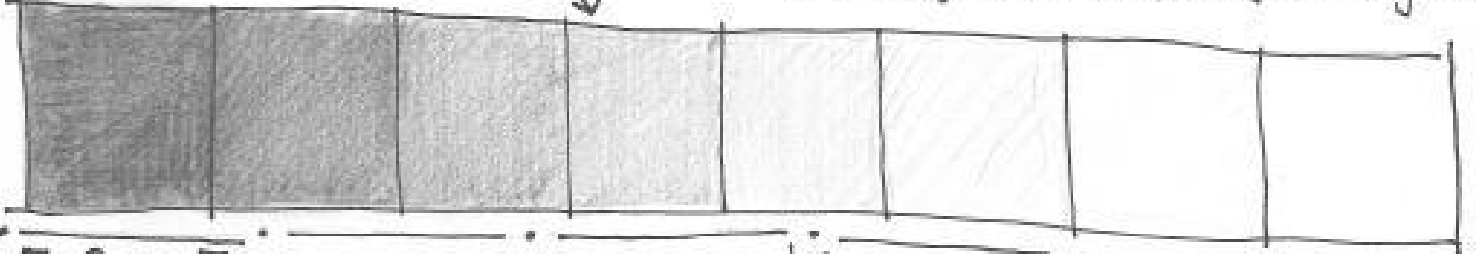


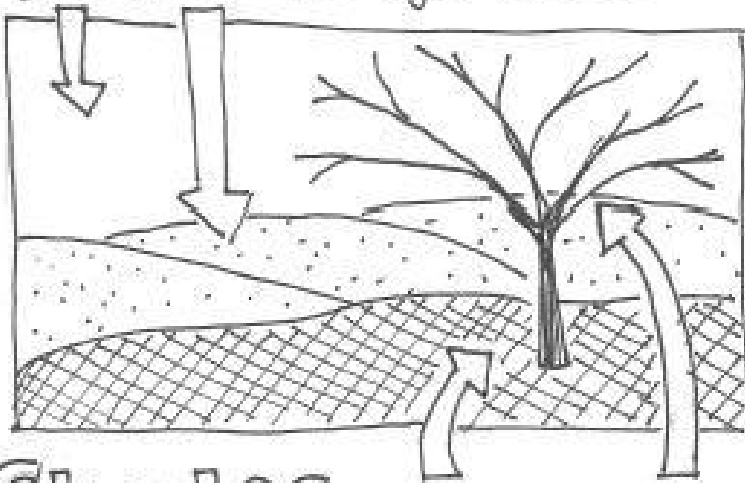
VALUE

elements of art

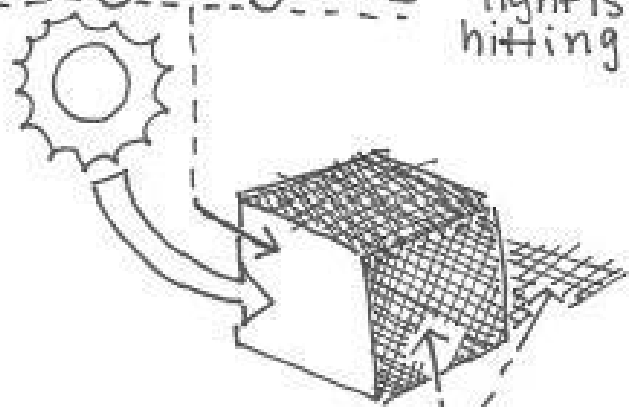
value is the lightness or darkness of a color
VALUE SCALE: shows the range from dark to light



+ tint = the light values



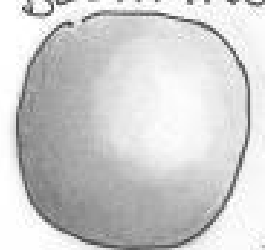
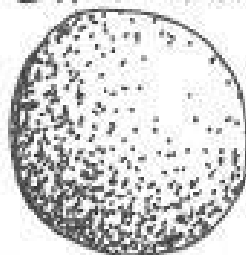
highlights: where the light is hitting



Shades: the dark values

Shadows: where the light is not hitting

different ways to shade:
HATCHING CROSS HATCH STIPPLING CIRCULAR BLENDING



Parallel lines crossed lines small dots scribbles
Place lines, dots, and scribbles close together to create shadows; spread them out for highlights.

An area shaded in, then blended out to the light area.

create a design where all the elements are the same size and compare it to the ones below ↓

DRAW a design using COLOR ← SHAPE ← and SPACE ← to create EMPHASIS

DRAW a design using Line ← Value ← and texture to create EMPHASIS

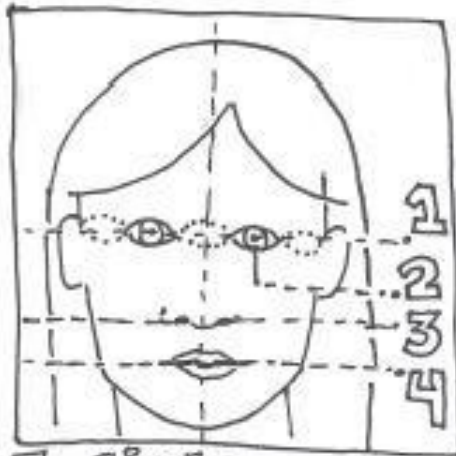
EMPHASIS

Principles of design

PRINCIPLES OF DESIGN

PROPORTION

The relationship between objects in a work of art, how they compare to each other and the art as a whole



FACIAL PROPORTION

Traditionally our idea of PROPORTION comes from the human body. We often compare the human body to objects to determine

SCALE: the size of an object.

STANDARD PROPORTION: an object that seems to be the correct size in comparison to its surroundings

- 1: The eyes are in the center of the face.
- 2: There is an eye width between the eyes and on each side.
- 3: The nose is halfway between the eyes and the chin.
- 4: The lips are halfway between the nose and the chin.

ALTERED PROPORTION
PROPORTIONS that have been changed or are unrealistic

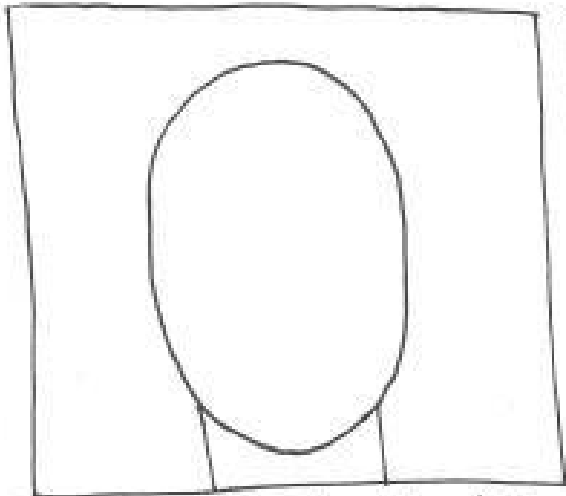


MONUMENTAL PROPORTION
larger than life

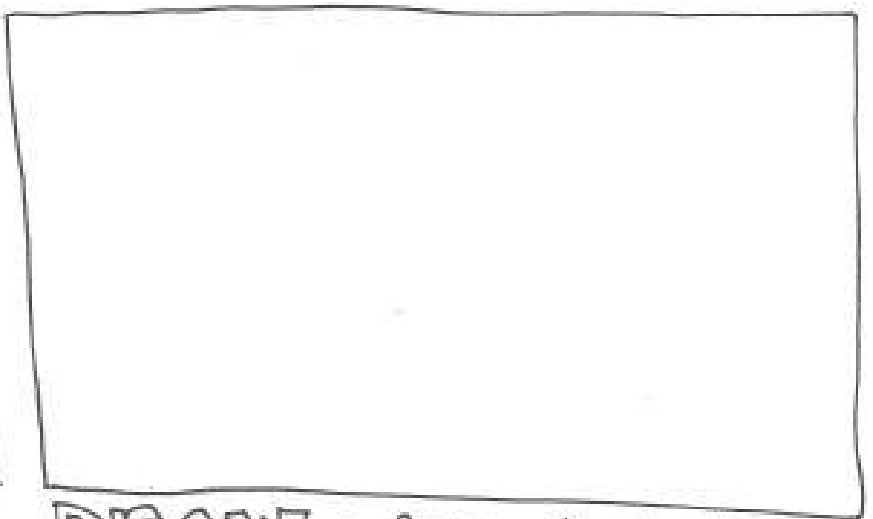
MINIATURE PROPORTIONS
smaller than normal



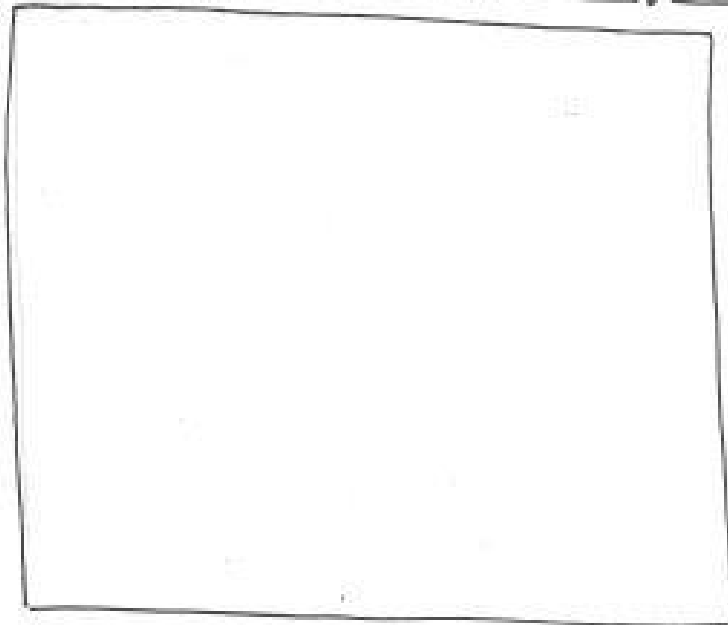
SCALE can be **Realistic** (STANDARD PROPORTION) and **Unrealistic** (ALTERED PROPORTION)



Add features to the face.
Show → **STANDARD**
PROPORTION

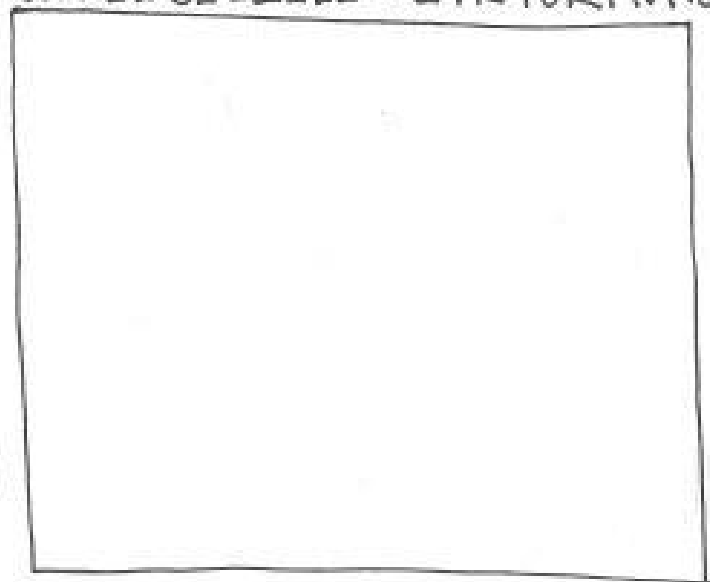


DRAW a face that shows
ALTERED PROPORTION



CREATE a scene that shows
MINIATURE PROPORTIONS

CREATE a scene that shows
MONUMENTAL PROPORTIONS



principles of design

PROPORTION